

Mathematics of Juggling (5cr)

- Webpage: math.aalto.fi/~havarpan/juggling
Noppa will not be used
- Introduction / motivation: live only

I Periodic siteswaps

(SEE EXAMPLE ON PAGE ③.)

- Any function $f: \mathbb{Z} \rightarrow \mathbb{Z}$ such that

a) f is bijective

b) $\forall t \in \mathbb{Z}: f(t) \geq t$



can be interpreted as a juggling pattern:

- $\mathbb{Z}$ beats (eternal pattern)
~~one hand (at a time)~~
- a particle thrown at $t \in \mathbb{Z}$ is next thrown at $f(t)$
- if $f(t) = t$, the juggler waits (hand empty at t).

Practical ~~matters~~ restrictions:

- one hand (at a time)
- at most one particle thrown at a time ("particles don't collide") CONDITION a)
- particles are thrown forward in time. b)

⊛: All these three simplifications can be dropped. (We will drop b) at some point.)

Moreover :

- throws are immediate ("dwell time" neglected) I.E. THE TIME THE PARTICLE SPENDS IN THE HAND
- spatiality neglected (model temporal only).

- Functions $f: \mathbb{Z} \rightarrow \mathbb{Z}$ satisfying a) & b) are called siteswap juggling patterns or just siteswaps. REASON: EXRC. 1 / PROB. 1.
- siteswaps form a subset of bijections $\mathbb{Z} \rightarrow \mathbb{Z}$, i.e. permutations of the integers.
- The number of particles in a siteswap f equals the number of ^{ITS} nontrivial orbits

$$\{ f^k(t) \mid k \in \mathbb{Z} \} \neq \{t\}.$$

all the throw times of a particle thrown at t (fixed).

$$f^k = \begin{cases} \underbrace{f \circ f \circ \dots \circ f}_{k \text{ TIMES}}, & k \geq 1 \\ (f^{-1})^{-k}, & k \leq -1 \\ \text{id}, & k = 0 \end{cases}$$

- The throw at time t in f is

$$f(t) - t =: d(t), \quad \text{ZERO IF EMPTY THROW}$$

and ~~after~~ f is n -periodic ($n \geq 1$) if $d(t+n) = d(t) \quad \forall t \in \mathbb{Z}$.

- Periodic siteswaps are usually given by listing the throws over one period, e.g. 423, 51, 55050.

$$= (4, 2, 3)$$

EQUIVALENT TO

$$(2, 3, 4) \text{ \& } (3, 4, 2).$$

• Theorem. A sequence $a_1, \dots, a_n \in \mathbb{N}$ represents^{*} a n -periodic siteswap iff

$$\{(a_i + i) \bmod n : i=1, \dots, n\} = \{0, \dots, n-1\}.$$

^{*}: $a_i = d(i)$

Proof: Exrc. 1 / Prob. 2. □

• Theorem. The number of particles in a^{*} siteswap $a_1, \dots, a_n$ equals

^{*} PERIODIC

$$\frac{1}{n} \sum_{i=1}^n a_i.$$

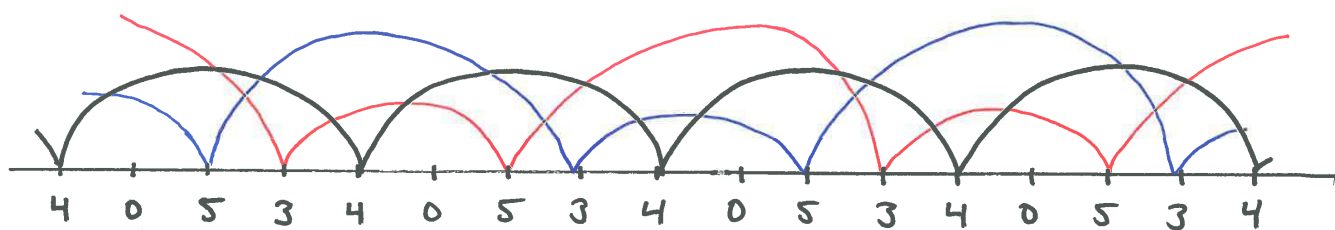
Proof: Exrc. 1 / Prob. 3. □

• Example. The seq. 4053 is a siteswap:

$$\begin{array}{r} 4053 \\ +_4 0123 \\ \hline 0132 \end{array} \quad \leftarrow \{0,1,2,3\} \text{ OK!}$$

With $\frac{4+0+5+3}{4} = 3$ particles.

Let us draw a diagram of the pattern:



Particles:

40004000
00500003
00030050

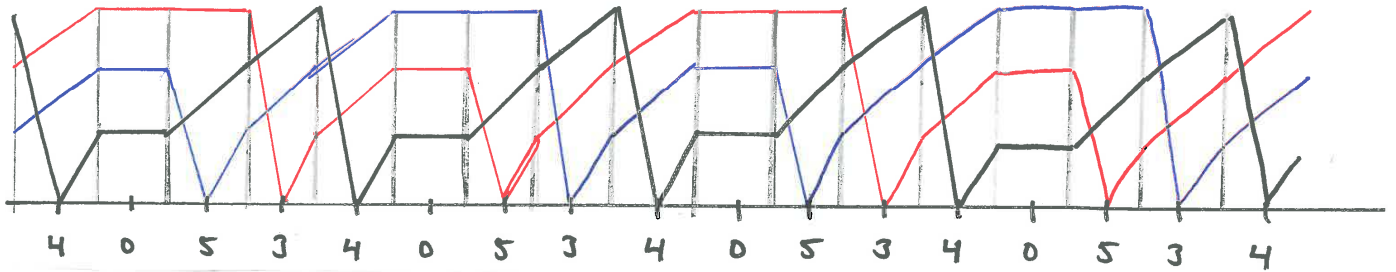
} (three ~~different~~ separate one-particle patterns).

JUGGLING CARDS:

Let us ~~then~~^{ABOVE} reshape the orbits and add vertical bars:

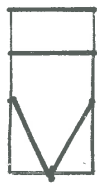
• Juggling cards. (Example continues.)

In the previous diagram, let us ~~ret~~ reshape the orbits and add vertical bars:



The new diagram can be obtained by placing "cards" side by side.

The 3-particle juggling cards are

 C_0  C_1  C_2  C_3

and the card sequence for 4053 ($= \dots 40534053\dots$) is $C_3 C_0 C_2 C_3$ ($= \dots C_3 C_0 C_2 C_3 C_3 C_0 C_2 C_3 \dots$).

In general, siteswaps $\cong$ card sequences ($\cong$ means 'isomorphic' or 'one-to-one correspondence'), and we obtain

• Theorem. The number of n -periodic siteswaps with at most b particles equals $(b+1)^n$, when cyclic shifts — (E.g. 234, 423) — are counted as distinct. $\square$

II Siteswap state graphs

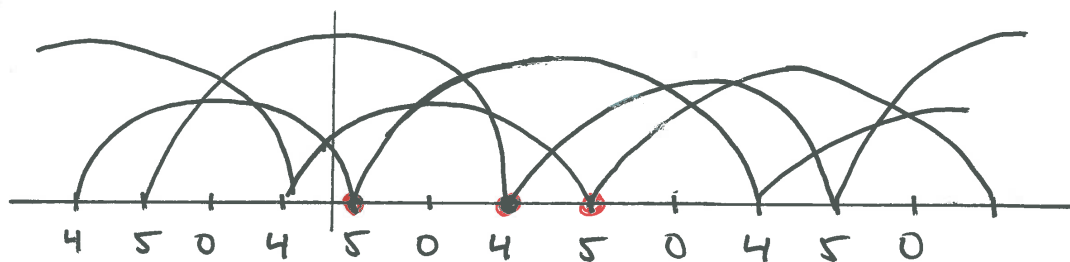
- Let $f: \mathbb{Z} \rightarrow \mathbb{Z}$ be a siteswap (not necessarily periodic), and fix $t \in \mathbb{Z}$. Define the state of f at t as

$$\cancel{\{i \geq t \mid f^{-1}(i) < t\}}$$

$$\{i - t \mid i \geq t \text{ and } f^{-1}(i) < t\},$$

i.e. the scheduled future throw times, relative to t , of the particles thrown before t . (PARTICLES "IN THE AIR".)

- Example. 450 at any 5-throw:

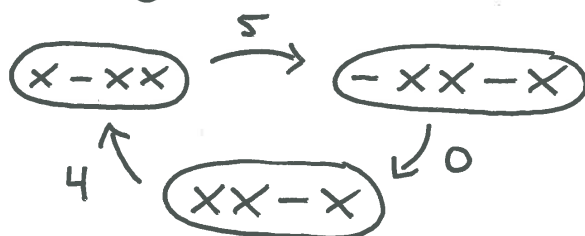


Here the state is $\{0, 2, 3\}$; let's write it as $x - xx - - - \dots$ or just

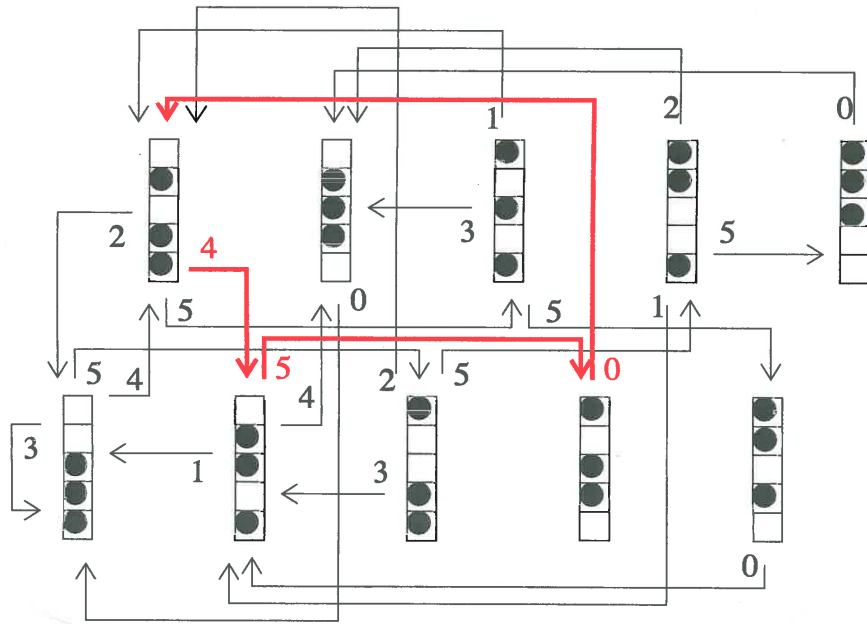
$x - xx$

$\begin{array}{cccc} x & - & x & x & - & - & - & \dots \\ & & 0 & 1 & 2 & 3 & & \\ & & \underbrace{\hspace{1.5cm}} & & & & & \end{array}$
 BEATS FROM "NOW" NO NEED TO WRITE THIS PART

$\therefore$ The state cycle of 450:



- Example. Any siteswap (not necess. periodic) with 3 particles and max. throw ≤ 5 is a path in the following graph (from the poster; states drawn vertically):



- The b-particle ground state is $\{0, \dots, b-1\}$, and any periodic siteswap that contains it in the state cycle is a ground state pattern.
A pattern that is not ground state is excited state (such as 450 above).

• The state dynamics.

(A PRECISE DEFINITION OF THE STATE GRAPH.)

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Any siteswap with b particles and $\max. throw \leq h$ is a path in the (b, h) state graph: (DIRECTED.)

- states: sets $A \subset \{0, \dots, h-1\}$ such that $|A| = b$

HERE $|A| = \#A$, THE SIZE OF A . THERE ARE $\binom{h}{b}$ STATES.

- Given (b, h) -states A and B , B is a follower of A if either

$$1) 0 \notin A \text{ and } B = A - 1 = \{x-1 \mid x \in A\}$$

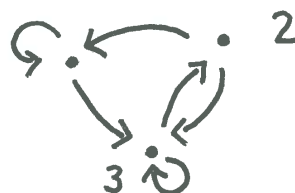
or

$$2) 0 \in A \text{ and } B = (A^* - 1) \cup \{x\}$$

for some $x \in \{0, \dots, h-1\} \setminus (A^* - 1)$, where $A^* = A \setminus \{0\}$.

• The transition matrix in a state graph.

Consider the following (general/abstract) state graph (= simple directed graph with loops allowed) with states 1, 2 and 3:



Define its transition matrix
as a 3×3 matrix $T = (T_{ij})$:

$$T_{ij} = \begin{cases} 1, & \text{if } j \text{ is a follower of } i \\ 0 & \text{otherwise.} \end{cases}$$

(THE DEFINITION IS GENERAL.)

That is,

$$T = \begin{pmatrix} 1 & 0 & 1 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix}.$$

In general we have

Theorem. Let G be a state graph with n states, and let $T \in \{0,1\}^{n \times n}$ be its transition matrix. Then the number of k -step paths ($k \geq 1$) from state i to state j equals $(T^k)_{ij}$.

Proof. Exrc. 1 / Prob. 5.